



# Art Long Term Overview

(updated 21.11.2023)

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<b>EYFS</b>	<b>FS1</b>	<p style="text-align: center;"><b><u>Drawing</u></b></p> <p>Children will: Use crayon, felt-pens, chalk and pencil to make marks. Make wax rubbings. Create simple observational drawings. Create self-portraits.</p>		<p style="text-align: center;"><b><u>Painting</u></b></p> <p>Children will: Observe rules/ expectations around painting. Create a picture using finger painting. Paint with end result Experiment with colour mixing Paint with natural materials.</p>		<p style="text-align: center;"><b><u>Sculptures</u></b></p> <p>Children will: Explore clay and compare clay and playdough Create clay sculptures Use natural materials to create animal sculptures.</p>	
	<b>FS2</b>	<p style="text-align: center;"><b><u>Drawing: Marvellous marks</u></b></p> <p>Children will: Investigate the marks and patterns made by different textures during continuous provision Explore making marks with felt tips, chalk and pencils. Learn how to draw patterns during a focused activity with an adult. Create a simple observational drawing. Use a variety of colours to create a self-portrait.</p>			<p style="text-align: center;"><b><u>Painting and mixed media: Paint my world</u></b></p> <p>Children will: Explore paint through finger painting. Create natural paintbrushes using found objects. Respond to music through the medium of painting. Make self-led collages using mixed media. Create landscape collages inspired by the work of Megan Coyle. Create a large piece of group art work based around fireworks.</p>		<p style="text-align: center;"><b><u>Sculpture and 3D: Creation station</u></b></p> <p>Children will: Explore clay and playdough and their properties. Create natural 3D landscape pictures using found objects. Take part in conversation about artists and their sculptures. Make a 3D clay sculpture from a design.</p>

KS1	Y1		<p><b><u>Drawing: Make your mark</u></b></p> <p>Children will:          Know how to create different types of lines. Explore line and mark making to draw water. Develop an understanding of mark making.          Apply an understanding of drawing materials and mark making to draw from observation.</p>		<p><b><u>Sculpture and 3D: Paper play</u></b></p> <p>Children will:          Roll paper to make 3D structures.          Shape paper to make a 3D drawing.          Apply paper-shaping skills to make an imaginative sculpture.          Work collaboratively to plan and create a sculpture.          Apply painting skills when working in 3D.</p>		<p><b><u>Painting and mixed media: Colour splash</u></b></p> <p>Children will:          Investigate how to mix secondary colours.          Apply knowledge of colour mixing when painting.          Explore colour when printing.          Experiment with paint mixing to make a range of secondary colours.          Apply their painting skills when working in the style of an artist.</p>
	Y2	<p><b><u>Craft and design: Map it out</u></b></p> <p>Children will:          Investigate maps as a stimulus for drawing.          Learn and apply the steps of the felt making process.          Experiment with a craft technique to develop an idea.          Develop ideas and apply craft skills when printmaking.          Present artwork and evaluate it against a design brief.</p>		<p><b><u>Painting and mixed media: Life in colour</u></b></p> <p>Children will:          Develop knowledge of colour mixing.          Know how texture can be created with paint. Use paint to explore texture and pattern.          Compose a collage, choosing and arranging materials for effect.          Evaluate and improve artwork.</p>		<p><b><u>Sculpture and 3D: Clay houses</u></b></p> <p>Children will:          Use their hands as a tool to shape clay.          Shape a pinch pot and join clay shapes as decoration.          Use impressing and joining techniques to decorate a clay tile.          Use drawing to plan the features of a 3D model.          Make a 3D clay tile from a drawn design.</p>	

LKS2	Y3		<p><b><u>Drawing: Growing artists</u></b></p> <p>Children will:          Recognise how artists use shape in drawing.          Understand how to create tone in drawing by shading.          Understand how texture can be created and used to make art.          Apply observational drawing skills to create detailed studies.          Explore composition and scale to create abstract drawings.</p>		<p><b><u>Craft and design: Ancient Egyptian scrolls</u></b></p> <p>Children will:          Investigate the style, pattern and characteristics of Ancient Egyptian art.          Apply design skills inspired by the style of an ancient civilisation.          Apply understanding of ancient techniques to construct a new material.          Apply drawing and painting skills in the style of an ancient civilisation.          Apply an understanding of Egyptian art to develop a contemporary response.</p>		<p><b><u>Sculpture and 3D: Abstract shape and space</u></b></p> <p>Children will:          Join 2D shapes to make 3D structures.          Join materials in different ways when working in 3D.          Develop ideas for 3D artwork.          Apply knowledge of sculpture when working in 3D.          Evaluate and improve an artwork.</p>
	Y4	<p><b><u>Drawing: Power prints</u></b></p> <p>Children will:          Draw using tone to create a 3D effect.          Explore proportion and tone when drawing.          Plan a composition for a mixed-media drawing.          Use shading techniques to create pattern and contrast.          Work collaboratively to develop drawings into prints.</p>		<p><b><u>Painting and mixed media: Light and dark</u></b></p> <p>Children will:          Investigate different ways of applying paint.          Mix tints and shades of a colour.          Use tints and shades to give a three-dimensional effect when painting.          Explore how paint can create very different effects          Consider proportion and composition when planning a still-life painting.          Apply knowledge of colour mixing and painting techniques to create a finished piece.</p>		<p><b><u>Craft and design: Fabric of nature</u></b></p> <p>Children will:          Understand starting points in a design process.          Explore magnification and mark making to develop new imagery.          Explore using a textile technique to develop patterns.          Learn how to create a repeating pattern.          Understand how art is made for different purposes.</p>	

UKS2	Y5		<p><b><u>Sculpture and 3D: Interactive installation</u></b></p> <p>Children will: Identify and compare features of art installations. Investigate the effect of space and scale when creating 3D art. Problem-solve when constructing 3D artworks. Plan an installation that communicates an idea. Apply their knowledge of installation art and develop ideas into a finished piece.</p>		<p><b><u>Drawing: I need space</u></b></p> <p>Children will: Explore the purpose and effect of imagery. Understand and explore decision making in creative processes. Develop drawn ideas through printmaking. Test and develop ideas using sketchbooks. Apply an understanding of drawing processes to revisit and improve ideas.</p>		<p><b><u>Painting and mixed media: Portraits</u></b></p> <p>Children will: Explore how a drawing can be developed. Combine materials for effect. Identify the features of self-portraits. Develop ideas towards an outcome by experimenting with materials and techniques. Apply knowledge and skills to create a mixed media self-portrait.</p>
	Y6	<p><b><u>Craft and design: Photo opportunity</u></b></p> <p>Children will: Apply an understanding of composition to create an effective photomontage advertising poster. Apply an understanding of abstract art through photography. Demonstrate an understanding of design choices using digital photography techniques. Apply an understanding of photography to design and recreate a famous painting. Demonstrate observation and proportion to create art in a photorealistic style.</p>		<p><b><u>Drawing: Make my voice heard</u></b></p> <p>Children will: Explore expressive drawing techniques. Consider how symbolism in art can convey meaning. Apply understanding of the drawing technique chiaroscuro. Evaluate the context and intention of street art. Apply an understanding of impact and effect to create a powerful image.</p>		<p><b><u>Sculpture and 3D: Making memories</u></b></p> <p>Children will: Analyse how art can explore the concept of self. Explore sculptural techniques. Use creative experience to develop ideas and plan a sculpture. Apply an understanding of materials and techniques to work in 3D. Problem solve, evaluate and refine artwork to achieve a chosen outcome.</p>	



## Year-By-Year Ellis Vocabulary Overview

		<i>FS1</i>	<i>FS2</i>	<i>Year 1</i>	<i>Year 2</i>	<i>Year 3</i>	<i>Year 4</i>	<i>Year 5</i>	<i>Year 6</i>
<b>Vocabulary</b>	<b>Drawing</b>	Line Dot Squiggle Wavy Straight Curved Zigzag Scribble Pattern Shade	Thick Thin Shade Dark Light	2D/ 3D Continuous Optical art Shadow Cross hatch Abstract	Composition Pattern Symmetry Position Pose Light & shade Form Shape Viewfinder	Abstract Frame Expressive Blend Magnified Arrangement Scale Geometric	Proportion Gradient Observational drawing Figurative Highlight	Imagery Stimulus Repetition Carbon paper Continuous line drawing	Symbolic Street art Graffiti Interpretation Impact Tonal Chiaroscuro
	<b>Painting</b>	Paper Paint Palette Water Sponge Brush	Colour names Dot Dab Glide Glossy	Thin/thick brush Thick/thin/watery Primary/ secondary colours Watercolour Powder paint Kaleidoscope Blend Hue Mix	Primary colours Secondary colours Mixing Surface Texture Detail		Contrasting Grid Muted Tint Paint wash Pointillism Vivid		
	<b>Collage</b>	Rough/smooth Hard/ soft Tear Fold Scrunch Twist Rip	Fixed/ not fixed Cut Collage Landscape	Overlap Mosaic Spiral Curve	Mixed media Recycled Portrait Composition Stained glass Abstract	Layout Imagery Pattern Technique Zine	Batik Designer Mood board Organic Imagery Theme	Art medium Influence Stencil Elements	
	<b>Printing</b>	Paint Pastel Rub/rubbings Dab Print Sponge Texture	Repeating pattern Transfer		Texture Adding Effect Repeating patterns		Block print Monoprint Precision Printmaking	Collography Retrofuturism Imagery Printing plate	

	<b>Sculpture</b>	Clay Playdough Sculpture Roll Push Pull Poke	3D Sculpture Pinch Stretch Twist Squash	Concertina Overlap Texture Cylinder Dimension	Sculptor Ceramic Glaze In relief Thumb pot Negative space Impressing Casting	Positive space Negative space Structure		Features Evaluate Installation art Props Scaled down	Assemblage Collection Juxtaposition Manipulate Representation
	<b>Photography</b>								Editing Layout Monochrome Photorealism Pose Macro Digital Focus Photomontage Saturation

<b>Drawing</b>		<b>Painting</b>		<b>Collage</b>		<b>Printing</b>		<b>Sculpture</b>		<b>Photography</b>	
Pencil Crayon Paper Dark and Light Shade	Dot Straight Curved Wavy	Paint Water Brush Primary	Palette Colours Mix	Rough Smooth Hard Soft	Materials Glue Texture	Layering Print Repeating	Pattern Print making	Clay Wood Tools Form 3D	Modelling Architecture Carving Knife Relief	Focus Angle layout	Digital Lighting